



Press release (2 pages) - for immediate release

ON YOUR MARKS. GET SET. DRAW!

Montreal, Quebec, July 20, 2023

Quebecois publisher Scorpion Masqué (*Turing Machine, Decrypto, Flashback: Zombie Kidz, Zombie Kidz Evolution, Ole Guacamole...*) is proud to announce *Turbo Kidz*, a racing game for the whole family, designed by Emmanuel Gauvain.

Apprentice racers, choose the best car, tighten your helmets, prepare your thumbs, and warm up your voice! Whether with the cooperative or competitive mode, cross the finish line as quickly as possible in hilarious races... while blindfolded!

How to play? In *Turbo Kidz*, the driver covers their eyes and has to draw a route as fast as possible while remaining on the track. Their co-pilot guides them with their voice while using the driver's thumb as a "joystick" to avoid obstacles! Use turbo boosters to stay in the lead, activate gadgets on your car to impede opponents, and roll your way to victory. Thrills and laughter guaranteed!

Manuel Sanchez, Director of Scorpion Masqué reflects: *"We rarely heard so much laughter coming from the office kitchen as when we were playtesting Turbo Kidz. We're exploring the Zombie Kidz universe again, but this time with completely different mechanics. We also paid close attention to the game's visuals. NIKAO revisited his characters with a mix of 2D and 3D styles, and Rémy Tornior created super fun and colorful tracks."*

Emmanuel Gauvain, game designer, shares: *"This game started as an explosive mixture of speed and chaos. With the design, I wanted to explore two very different but related things: trust in one's senses (touch, memory...) and trust in others. But I also wanted to have a very fun, supercharged universe. In the end, players will experience the excitement of discovering a new world on a vehicle you only half-control!"*

Discover **16 increasingly crazy tracks in the universe of *Zombie Kidz*!** Race through the city, skate park, sewers... After all, just because the city is overrun with zombies doesn't mean you can't have some fun!

***Turbo Kidz* is a game by Emmanuel Gauvain, published by Scorpion Masqué, and illustrated by NIKAO and Rémy Tornior. It will release in stores on September 6 for \$24.99. A game of *Turbo Kidz* plays in 15 minutes with 2 to 6 players.**

Find out more about *Turbo Kidz* at these conventions:

- **Gen Con**, Indianapolis, IN, August 3-6, at the Hachette Boardgames USA booth #2329 and room #142.
- **Essen SPIEL**, Essen, Germany, October 5-8. Hachette Boardgames booth. # is to be confirmed.



ABOUT THE DESIGNER

Emmanuel Gauvain

Emmanuel Gauvain lives in the north of France and has been drawn to the gaming world since 2015. Interested first by digital games, then tabletop, after he met a real teletubby at London Toy Fair and had a spark of inspiration. He appreciates games that border on toys, with a degree of skill, like @kat_toys_official, which he founded in 2021.

ABOUT SCORPION MASQUÉ

Founded in 2006, Scorpion Masqué is a Quebecois game publisher based in Montreal. For more than 15 years, the brand has grown around beautiful, immersive, fun, and creative games. Its original games are designed for children, adults, and the whole family. With more than 40 games published to this day, Scorpion Masqué is now recognized at an international level with a presence in more than 40 countries, and more than 2 million games sold since its creation. In 2021, Scorpion Masqué joined the Hachette group and is now integrated with its North American distributor Randolph.

ABOUT HACHETTE BOARDGAMES USA

Hachette Livre was founded as a book publisher in Paris in 1826 by Louis Hachette. The Hachette Livre Group provides everything from formal textbooks to captivating comics. With a consistent focus on impressive variety and outstanding quality, Hachette always tailors its offerings to its audience. This philosophy also underpins their growth into board games in 2019, bringing together some of the industry's top publishers. Hachette Boardgames USA has put together a small but powerful collection of independent publishers that are making significant waves throughout the board gaming world.

For even more information:

Joelle Bouhnik, Studio Marketing Manager (Scorpion Masqué) – jbouhnik@scorpionmasque.com
Hachette Boardgames marketing contact – marketingcontact@hachettegames.com

Available support:

- [Product visuals](#)
- [Product sheet](#)
- [Rulebook](#)

